

OBBLM Match Report



Movie vampires with mojo - Zona Muerta

Vampire - Chaos

Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Movie vampires with mojo

TV: 1220k - ReRolls: 6 - Apothecary: 0 - Fan Factor: 3 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 6 - Win pct.: 42 - ELO: 189 - CAS inflicted: 8

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Vampire	6	4	4	8	Sed de Sangre, Mirada HipnÁ³tica, RegeneraciÁ³n	5								
2	Vampire	6	4	4	9	Sed de Sangre, Mirada HipnÁ³tica, RegeneraciÁ³n, Placar, +1 Av	18								
3	Vampire	6	4	4	8	Sed de Sangre, Mirada HipnÁ³tica, RegeneraciÁ³n, Placar	14								
7	Thrall	6	3	3	6	Juego Sucio, -1 Av, MNG	7								
8	Thrall	6	3	3	7	Robar BalÁ³n	10								
9	Thrall	6	3	3	7	Patada	7								
11	Thrall	6	3	3	7	1 Ni, MNG	0								
12	Thrall	6	3	3	7	Forcejeo	8								
13	Thrall	5	3	3	7	-1 Ma	2								
14	Thrall	6	3	3	7		2								

MNG Journeyman Used journeyman New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Zona Muerta

TV: 1690k - ReRolls: 4 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 14 - Win pct.: 43 - ELO: 184 - CAS inflicted: 19

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
2	Chaos Warrior	5	4	3	9	Placar	14								
3	Chaos Warrior	5	4	3	9	Placar, 1 Ni	7								
4	Chaos Warrior	5	4	3	9	Placar	8								
5	Chaos Warrior	4	5	3	9	+1 St, -1 Ma	13								
6	Beastman	6	3	3	8	Cuernos, Placar	7								
7	Beastman	6	3	3	8	Cuernos, Placar, Manos Seguras	18								
8	Beastman	6	3	3	8	Cuernos, Placar	9								
9	Beastman	6	3	3	8	Cuernos, Placar	11								
10	Beastman	6	3	3	8	Cuernos, Placar	10								
11	Beastman	6	3	3	8	Cuernos, Placar	12								
12	Beastman	6	3	3	8	Cuernos, Placar	12								
13	Beastman	6	3	2	8	Cuernos, Placar, -1 Ag	8								
14	Beastman	6	3	3	8	Cuernos, Placar	9								

MNG Journeyman Used journeyman New skill available