

<http://scolfling.vgsource.net>

Player	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
Warrior	5	4	3	9	Placar		1			4	1	14	120 000
3 Morr II	5	4	3	9						1	1	7	100 000
4 Tarr	5	4	3	9	Placar			1			1	8	120 000
5 Rummm	4	5	3	9	+1 St, -1 Ma					4	1	13	150 000
6 Grota	6	3	3	8	Cuernos, Placar					1	1	7	80 000
7 Truma II	6	3	3	8	Cuernos, Esquivar				3			9	90 000
8 Grotados	6	3	3	8	Cuernos, Placar		1	2		1		9	80 000
9 Preno	6	3	3	8	Cuernos, Placar		1	1		1	1	11	80 000
10 Traca	6	3	3	8	Cuernos, Placar				1	1	1	10	80 000
11 Nrer	6	3	3	8	Cuernos, Placar		2	2		2		12	80 000
12 Breto	6	3	3	8	Cuernos, Placar					1	2	12	80 000
13 Rumma	6	3	2	8	Cuernos, Placar, -1 Ag				2	1		8	80 000
14 Tikko	6	3	3	8	Cuernos, Placar		2			1	1	9	80 000
15 Trino	6	3	3	8	Cuernos								60 000
16 Feto	6	3	3	8	Cuernos						1	5	60 000

Total number of players next game: 15/15

Totals (excl TV for MNG players): 7 12 0 18 11 134 1 340 000

**Induced Stars and Mercenaries**

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

**Inducements** (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:


**Team Goods**

Rerolls: 4 x 60 000 = 240 000  
 Fan Factor: 6 x 10 000 = 60 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
 Treasury: 120 000  
**Team Value (incl MNGs value): 1 690 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 690 000**