

<http://scolfling.vgsource.net>

			MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
		an	6	3	3	8	Cuernos			1		1		5	60 000
2	Aries	Beastman	6	3	3	8	Cuernos, Manos Seguras, 1 Ni		2	1		1	1	12	80 000
3	Filoctetes	Beastman	6	3	3	8	Cuernos					1		2	60 000
4	Astreo	Beastman	6	3	3	8	Cuernos, Placar		1	1			2	14	80 000
5	Leneo	Beastman	6	3	3	8	Cuernos, Garras		2			2	2	16	80 000
6	Hoofrunner	Beastman	6	3	4	8	Cuernos, Placar, +1 Ag		2	2		2	2	22	120 000
7	Unlucky Boc	Beastman	6	3	3	8	Cuernos								60 000
8	TT	Chaos Warrior	5	4	3	9									100 000
9	Rightank	Chaos Warrior	5	3	3	9	Placar, Esquivar, -1 St					3	2	16	150 000
10	Leftank	Chaos Warrior	5	4	3	9	Placar			1		1	1	10	120 000
11	Centtank	Chaos Warrior	5	4	3	9	Placar, Garras		1			2	3	20	140 000
12	Minos	Minotaur	5	5	2	8	Solitario, Furia, Cuernos, Golpe Mortífero, Cabeza Dura, Animal Salvaje, Garras					3		6	170 000
13	Gabriel	Journeyman	6	3	3	8	Cuernos, Solitario								60 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 8 6 0 16 13 123 1 280 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfing Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 4 x 60 000 = 240 000
- Fan Factor: 2 x 10 000 = 20 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 70 000
- Team Value (incl MNGs value): 1 590 000**
- Induced Value: 0**
- Match Value (TV for match): 1 590 000**